MASTER OF ARTS (M.A.) – ANIMATION & MULTIMEDIA

Duration: 2 Years
Total Semesters: 4
Program Level: Postgraduate

SEMESTER – I

Code	Subject
MAAM-101	Fundamentals of Animation
MAAM-102	Principles of Design & Visual Communication
MAAM-103	Drawing for Animation
MAAM-104	Basics of Multimedia
MAAM-105	Digital Imaging & Graphics

Course Details (After Semester I)

This semester builds a strong foundation in animation basics, visual design, drawing skills, and multimedia concepts essential for creative digital media.

SEMESTER – II

Code	Subject
MAAM-201	2D Animation Techniques
MAAM-202	Audio & Video Editing
MAAM-203	Script Writing & Storyboarding

Code	Subject
MAAM-204	Web & Interactive Media
MAAM-205	Animation Studio – I

Course Details (After Semester II)

Students learn practical 2D animation, audio-video production, storytelling, web media basics, and studio-based animation projects.

SEMESTER – III

Code	Subject
MAAM-301	3D Animation & Modeling
MAAM-302	Visual Effects (VFX)
MAAM-303	Game Design Fundamentals
MAAM-304	Motion Graphics
MAAM-305	Internship / Industry Training

Course Details (After Semester III)

This semester focuses on advanced 3D animation, VFX, motion graphics, game design concepts, and real-world exposure through industry internship.

SEMESTER – IV

Code	Subject
MAAM-401	Advanced Animation Studio

Code	Subject
MAAM-402	Portfolio Development
MAAM-403	Media Management & Entrepreneurship
MAAM-404	Major Project / Dissertation
MAAM-405	Viva Voce

Course Details (After Semester IV)

Final semester emphasizes professional portfolio creation, major animation projects, media business knowledge, and final evaluation.

OVERALL COURSE DETAILS / PROGRAM OUTCOMES

After completing **M.A. Animation & Multimedia**, students can work as:

- **Animator (2D / 3D)**
- **VFX Artist / Motion Graphics Designer**
- **Game Designer / Multimedia Artist**
- **Video Editor / Creative Director**
- **Web & Interactive Media Designer**
- Freelancer or start own **Animation Studio**