

Certificate Course in Advance Maya – 3 Months

Module – I

S. No.	Paper Numerical	Unique Code	Paper Name / Subject
1	114101	1CCAM1	Introduction to Autodesk Maya & Interface
2	114102	1CCAM2	3D Modeling Techniques
3	114103	1CCAM3	Texturing, Materials & Lighting
4	114104	1CCAM4	Basic Animation & Rendering

Course Details (3-Month Program):

- Maya interface, tools & workflow
 - Polygon, NURBS & subdivision modeling
 - Texturing, UV mapping, materials & lighting
 - Basic animation principles & rendering output
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